

# Fast Reconstruction Algorithms for Deterministic Sensing Matrices and Applications

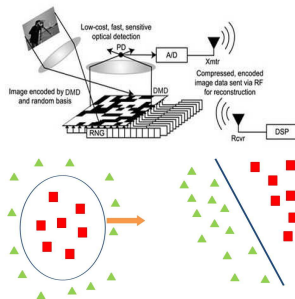
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# Introduction

## What is Compressive Sensing?

- When sample by sample measurement is expensive and redundant:
- Compressive Sensing:
  - Transform to low dimensional measurement domain
- Machine Learning:
  - Filtering in the measurement domain



Compressed Sensing is a **Credit Card!**



We want one with no hidden charges

- **Restricted Isometry Property (RIP):** An  $N \times C$  matrix  $A$  satisfies  $(k, \epsilon)$ -RIP if for any  $k$ -sparse signal  $\mathbf{x}$ :

$$(1 - \epsilon)\|\mathbf{x}\|_2 \leq \|A\mathbf{x}\|_2 \leq (1 + \epsilon)\|\mathbf{x}\|_2.$$

- **Theorem [Candes, Tao2006]:**

If the entries of  $\sqrt{N}A$  are iid sampled from

- $N(0, 1)$  Gaussian
- $\mathbf{U}(-1, 1)$  Bernoulli

distribution, and  $N = \Omega\left(k \log\left(\frac{C}{k}\right)\right)$ , then with probability  $1 - e^{-cN}$ ,  $A$  has  $(k, \epsilon)$ -RIP.

- **Reconstruction Algorithm [Candes, Tao 2006 and Donoho 2006]:**

If  $A$  satisfies  $(3k, \epsilon)$ -RIP for  $\epsilon \leq 0.4$ , then given any  $k$ -sparse solution  $\mathbf{x}$  to  $A\mathbf{x} = \mathbf{b}$ , the linear program

$$\text{minimize } \|\mathbf{z}\|_1 \text{ such that } A\mathbf{z} = \mathbf{b}$$

recovers  $\mathbf{x}$  successfully, and is robust to noise.

# $k$ -Sparse Reconstruction with Random Sensing Matrices

Approach	Measurements $N$	Complexity	Noise Resilience	RIP
Basis Pursuit (BP) [CRT]	$k \log\left(\frac{C}{k}\right)$	$C^3$	Yes	Yes
Orthogonal Matching Pursuit (OMP) [GSTV]	$k \log^\alpha(C)$	$k^2 \log^\alpha(C)$	No	Yes
Group Testing [CM]	$k \log^\alpha(C)$	$k \log^\alpha(C)$	No	No
Greedy Expander Recovery [JXHC]	$k \log\left(\frac{C}{k}\right)$	$C \log\left(\frac{C}{k}\right)$	No	RIP-1
Expanders (BP) [BGKS]	$k \log\left(\frac{C}{k}\right)$	$C^3$	Yes	RIP-1
Expander Matching Pursuit (EMP) [IR]	$k \log\left(\frac{C}{k}\right)$	$C \log\left(\frac{C}{k}\right)$	Yes	RIP-1
CoSaMP [NT]	$k \log\left(\frac{C}{k}\right)$	$Ck \log\left(\frac{C}{k}\right)$	Yes	Yes
SSMP [DM]	$k \log\left(\frac{C}{k}\right)$	$Ck \log\left(\frac{C}{k}\right)$	Yes	Yes

# Random Signals or Random Filters?

- Random Sensing

- ① Outside the mainstream of signal processing: **Worst Case** Signal Processing
- ② Less efficient recovery time
- ③ No explicit constructions
- ④ Larger storage
- ⑤ Looser recovery bounds

- Deterministic Sensing

- ① Aligned with the mainstream of signal processing : **Average Case** Signal Processing
- ② More efficient recovery time
- ③ Explicit constructions
- ④ Efficient storage
- ⑤ Tighter recovery bounds

# $k$ -Sparse Reconstruction with Deterministic Sensing Matrices

Approach	Measurements $N$	Complexity	Noise Resilience	RIP
LDPC Codes [BBS]	$k \log C$	$C \log C$	Yes	No
Reed-Solomon codes [AT]	$k$	$k^2$	No	No
Embedding $\ell_2$ spaces into $\ell_1$ (BP) [GLR]	$k(\log C)^\alpha$	$C^3$	No	No
Extractors [Ind]	$kC^{o(1)}$	$kC^{o(1)} \log(C)$	No	No
Discrete chirps [AHSC]	$\sqrt{C}$	$kN \log N$	Yes	StRIP
Delsarte-Goethals codes [CHS]	$2^{\sqrt{\log C}}$	$kN \log^2 N$	Yes	StRIP

# StRIP is Simple to Design

**A:**  $N \times C$  matrix satisfying

- columns form a group under pointwise multiplication
- rows are orthogonal and all row sums are zero

**$\alpha$ :**  $k$ -sparse signal where positions of the  $k$  nonzero entries are equiprobable

**THEOREM:** Given  $\delta$  with  $1 > \delta > \frac{k-1}{C-1}$ , then with high probability

$$(1 - \delta)\|\alpha\|_2 \leq \|A\alpha\|_2 \leq (1 + \delta)\|\alpha\|_2$$

**PROOF:** Linearity of expectation

- $\mathbb{E} [\|A\alpha\|^2] \approx \|\alpha\|^2$
- $\text{VAR} [\|A\alpha\|^2] \rightarrow 0$  as  $N \rightarrow \infty$



**Kerdock set**  $K_m$ :  $2^m$  binary symmetric  $m \times m$  matrices

Tensor  $C^0(x, y, a) : \mathbb{F}_{2^m} \times \mathbb{F}_{2^m} \times \mathbb{F}_{2^m} \rightarrow \mathbb{F}_2$  given by

$$\text{Tr}[xya] = (x_0, \dots, x_{m-1})P^0(a)(y_0, \dots, y_{m-1})^T$$

**THEOREM:** The difference of any two matrices  $P^0(a)$  in  $K_m$  is nonsingular

**PROOF:** Non-degeneracy of the trace

**Example:**  $m = 3$ , primitive irreducible polynomial  $g(x) = x^3 + x + 1$

$$P^0(100) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}, P^0(010) = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{pmatrix}, P^0(001) = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}$$

Tensor  $C^t(x, y, a) : \mathbb{F}_{2^m} \times \mathbb{F}_{2^m} \times \mathbb{F}_{2^m} \rightarrow \mathbb{F}_2$  given by

$$\begin{aligned} C^t(x, y, a) &= \text{Tr}[(xy^{2^t} + x^{2^t}y)a] \\ &= (x_0, \dots, x_{m-1})P^t(a)(y_0, \dots, y_{m-1})^T \end{aligned}$$

**Delsarte-Goethals Set**  $DG(m, r)$ :  $2^{(r+1)m}$  binary symmetric  $m \times m$  matrices

$$DG(m, r) = \left\{ \sum_{t=0}^r P^t(a_t) \mid a_0, \dots, a_r \in \mathbb{F}_{2^m} \right\}$$

## Framework for exploiting prior information about the signal

**THEOREM:** The difference of any two matrices in  $DG(m, r)$  has rank at least  $m - 2r$

**PROOF:** Non-degeneracy of the trace

$$A = [\phi^{P,b}(x)] : P \in DG(m, r), b \in \mathbb{Z}_2^m$$

A has  $N = 2^m$  rows and  $C = 2^{(r+2)m}$  columns

$$\phi^{P,b}(x) = i^{\text{wt}(d_p) + 2\text{wt}(b)} i^{xPx^T + 2bx^T}$$

- Union of  $2^{(r+1)m}$  orthonormal basis  $\Gamma_P$
- Coherence between bases  $\Gamma_P$  and  $\Gamma_Q$  determined by  $R = \text{rank}(P + Q)$

**THEOREM:** Any vector in  $\Gamma_P$  has inner product  $2^{-R/2}$  with  $2^R$  vectors in  $\Gamma_Q$  and is orthogonal to the remaining vectors

**PROOF:** Exponential sums or properties of the symplectic group  $Sp(2m, 2)$

# Quadratic Reconstruction Algorithm

$$f(x+a)\overline{f(x)} = \frac{1}{N} \sum_{j=1}^k |\alpha_j|^2 (-1)^{aP_j x^T} + \frac{1}{N} \sum_{j \neq t} \alpha_j \bar{\alpha}_t \phi^{P_j, b_j}(x+a) \overline{\phi^{P_t, b_t}(x)}$$

$\frac{1}{N} \sum_{j=1}^k |\alpha_j|^2 (-1)^{aP_j x^T}$ : Concentrates energy at  $k$  Walsh-Hadamard tones.

$\frac{1}{N} \sum_{j=1}^k |\alpha_j|^4$ : Signal energy in the Walsh-Hadamard tones

The second term distributes energy uniformly across all  $N$  tones – the  $l^{\text{th}}$  Fourier coefficient is

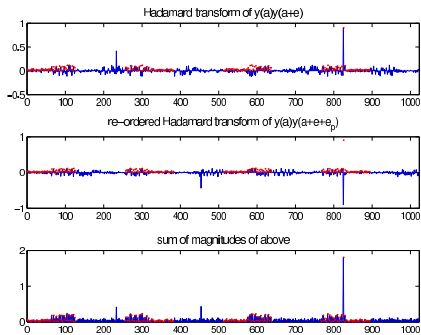
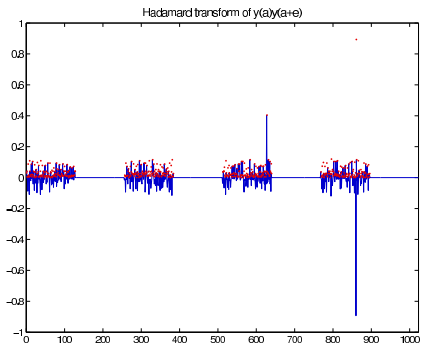
$$\Gamma_a^l = \frac{1}{N^{3/2}} \sum_{j \neq t} \alpha_j \bar{\alpha}_t \sum_x (-1)^{lx^T} \phi^{P_j, b_j}(x+a) \overline{\phi^{P_t, b_t}(x)}$$

**THEOREM:**  $\lim_{N \rightarrow \infty} \mathbb{E}[N^2 |\Gamma_a^l|^2] = \sum_{j \neq t} |\alpha_j|^2 |\alpha_t|^2$

[Note:  $\|f\|^4 = \left( \sum_{x,a} |f(x+a)\overline{f(x)}|^2 \right)^2$ ]

# Quadratic Reconstruction Algorithm

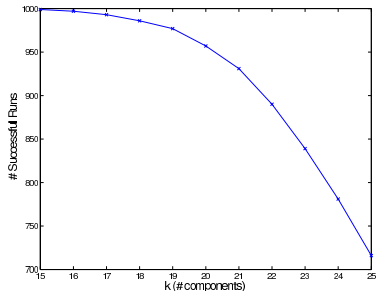
Example:  $N = 2^{10}$  and  $C = 2^{55}$



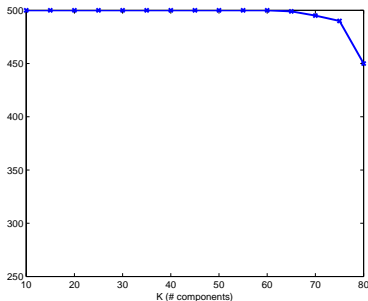
**Information Theoretic Rule of Thumb:** Number of measurements  $N$  required by Basis Pursuit satisfies

$$N > k \log_2 \left( 1 + \frac{C}{k} \right)$$

RM(2,  $m$ ):  $C = 2^{55}$ ,  $k = 20$   
 $N = 1024$  versus 1014

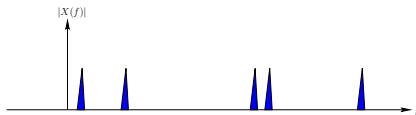


Kerdock Sensing:  $C = 2^{20}$ ,  $k = 70$   
 $N = 1024$  versus 971

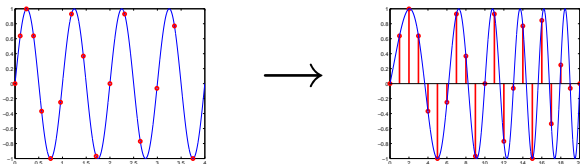


# Lorne Applebaum: Using Chirps for A/D Conversion

- Application: Sparse signals of tones over large band



- Idea: Non-uniform sampling to convert pure tones to chirps



- Leverage RIP results from compressed sensing measurements

# Sina Jafarpour: Near Optimal Linear Classifier

