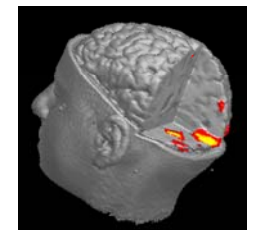
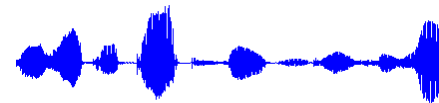
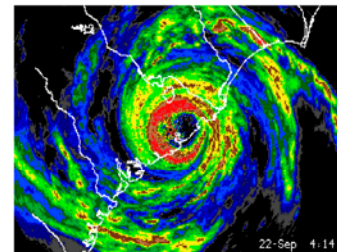
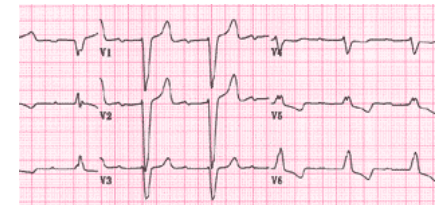
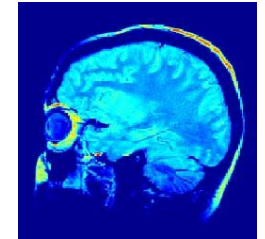


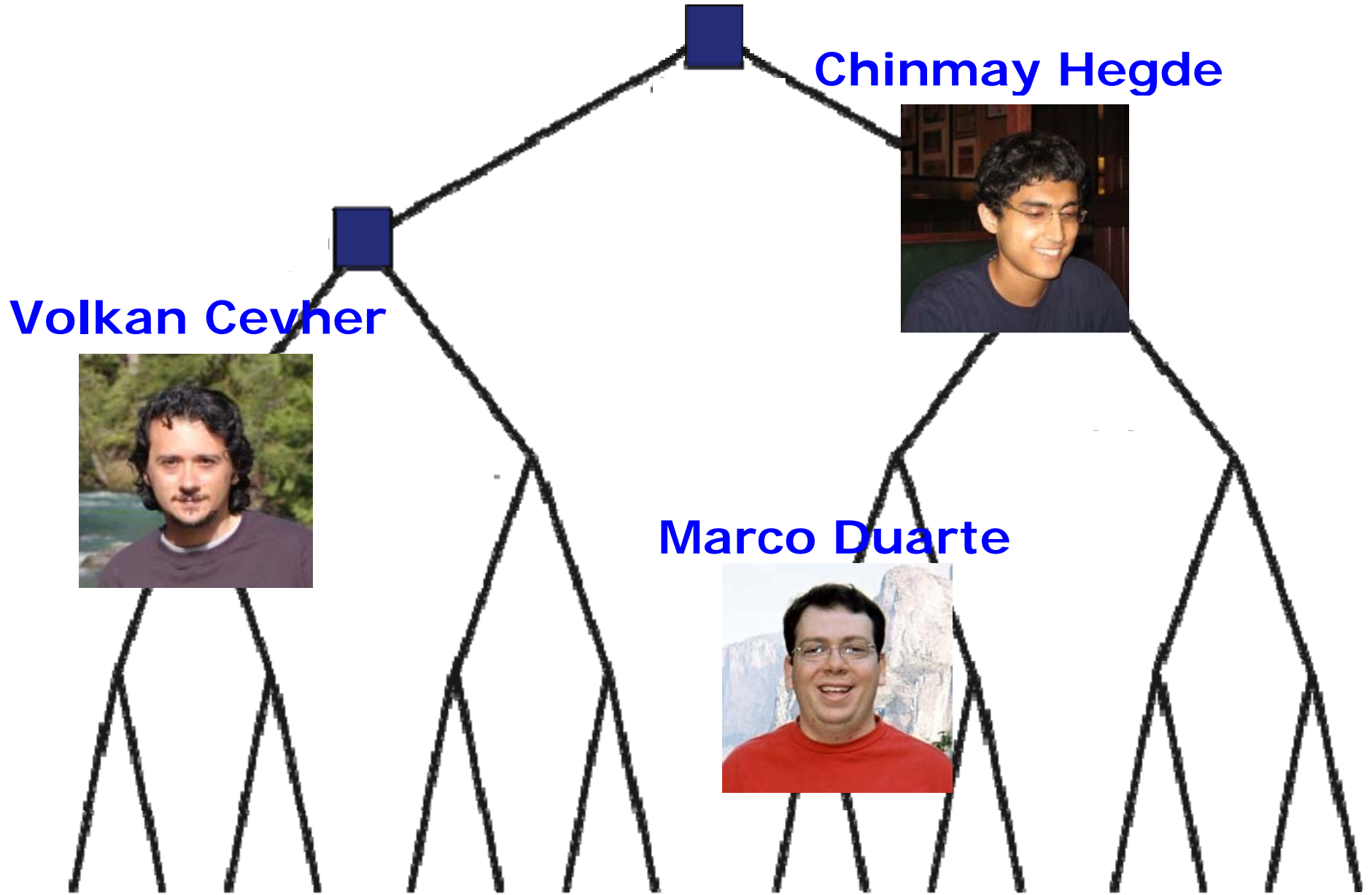
Model-based Compressive Sensing

Richard Baraniuk

Rice University

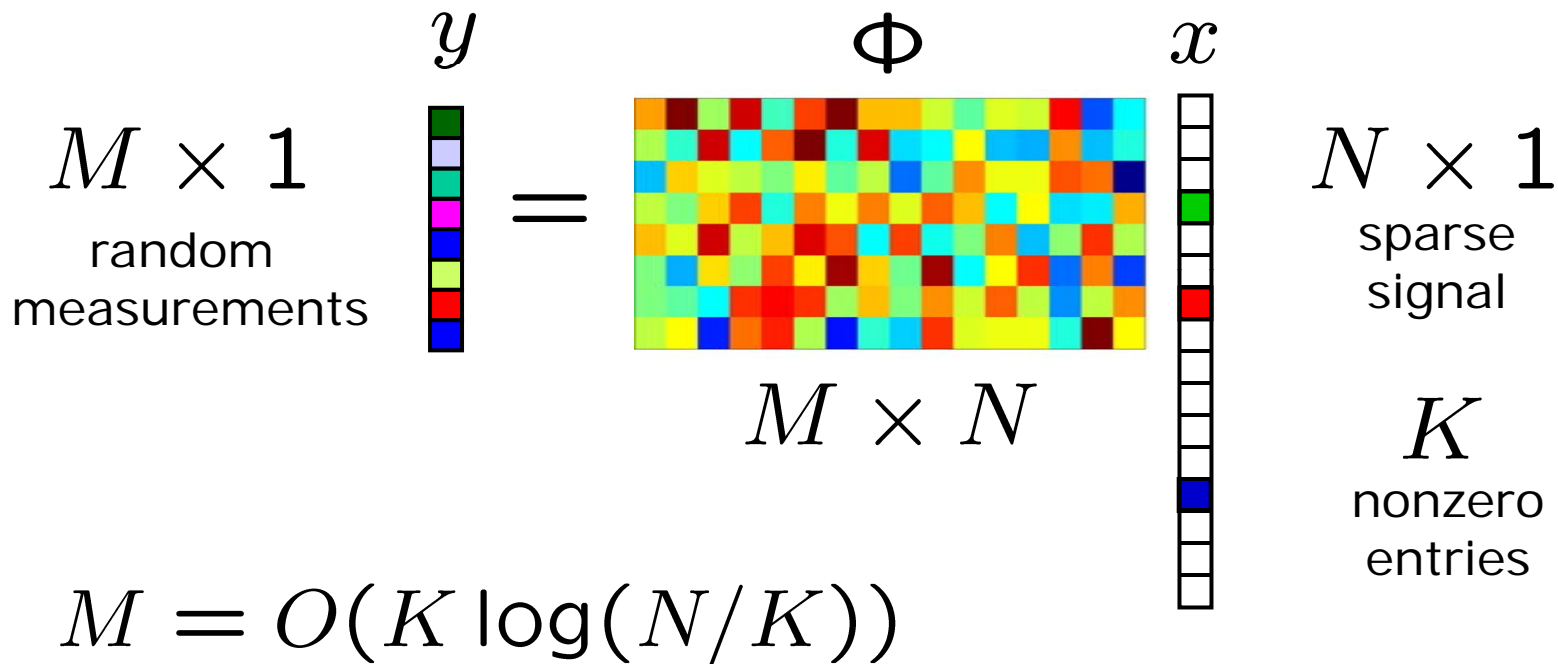
RICE UNIVERSITY





Compressive Sensing

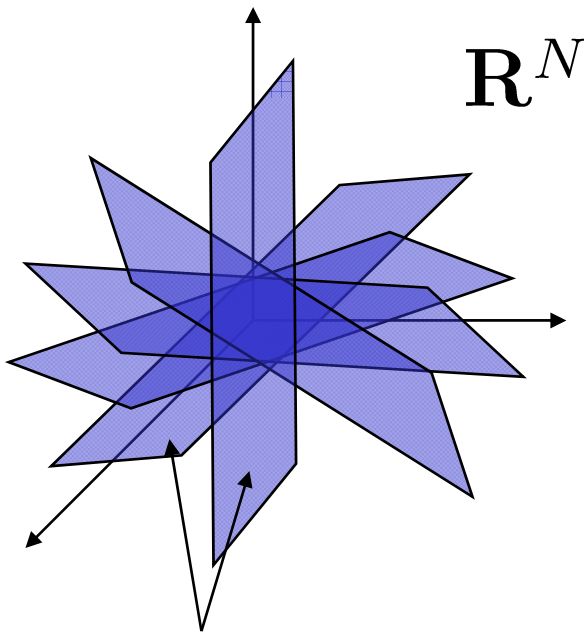
- **Sensing** via randomized dimensionality reduction



- **Recovery:** solve an ill-posed inverse problem
exploit the geometrical structure
of sparse/compressible signals

Restricted Isometry Property (RIP)

- Preserve the structure of sparse/compressible signals

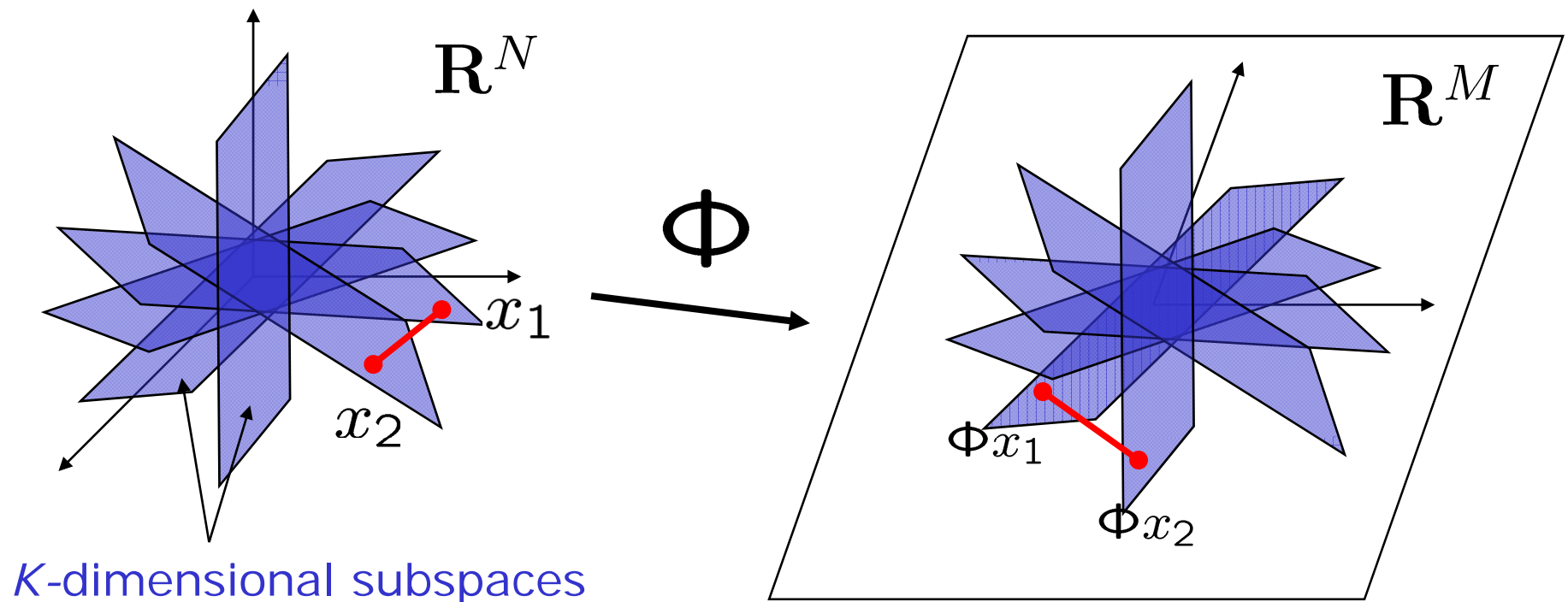


K -dimensional subspaces

Restricted Isometry Property (RIP)

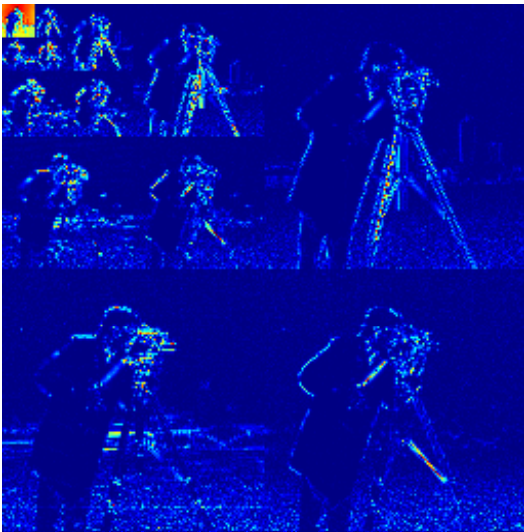
- Preserve the structure of sparse/compressible signals
- RIP of order $2K$ implies: for all K -sparse x_1 and x_2

$$(1 - \delta_{2K}) \leq \frac{\|\Phi x_1 - \Phi x_2\|_2^2}{\|x_1 - x_2\|_2^2} \leq (1 + \delta_{2K})$$

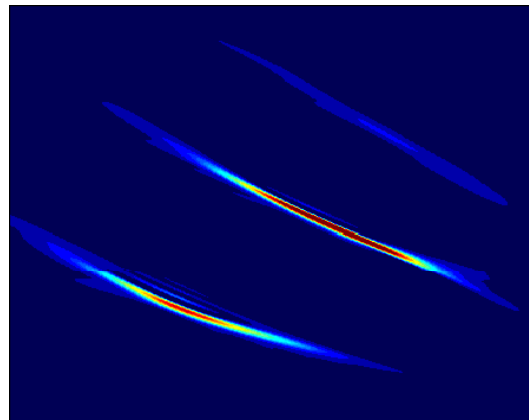


Beyond Sparse Models

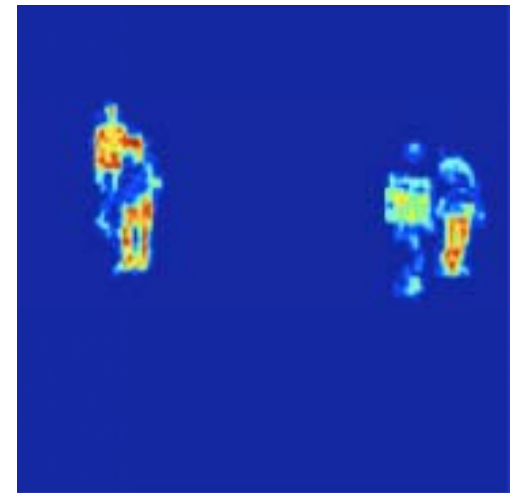
- Sparse/compressible signal model captures **simplistic primary structure**



wavelets:
natural images



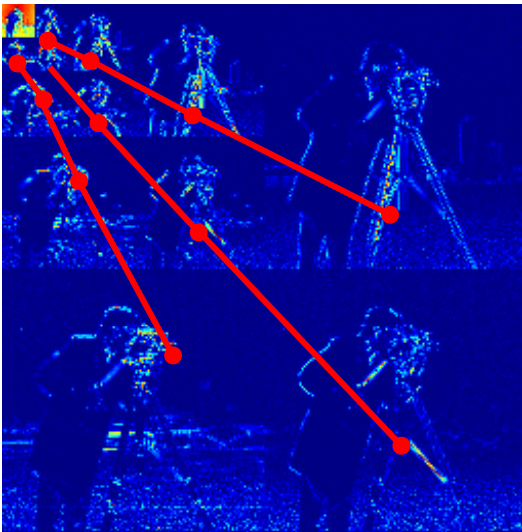
Gabor atoms:
chirps/tones



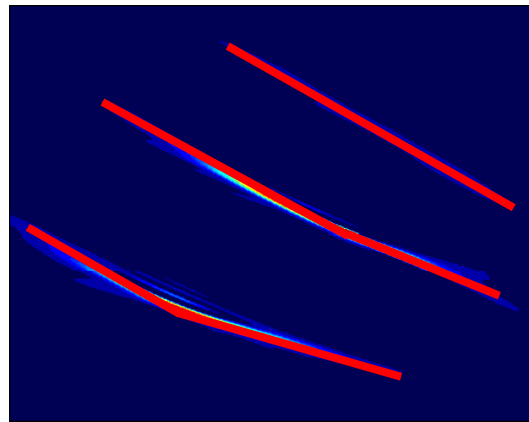
pixels:
background subtracted
images

Beyond Sparse Models

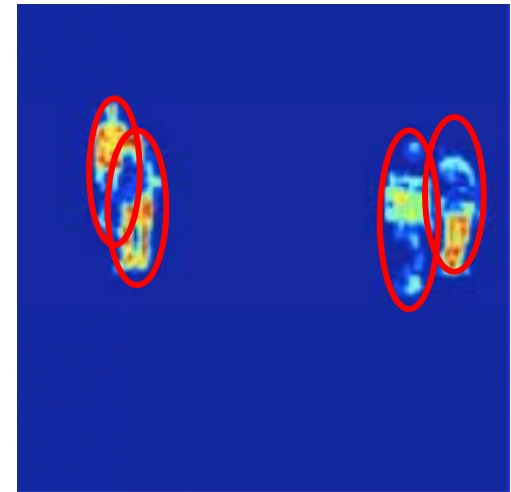
- Sparse/compressible signal model captures **simplistic primary structure**
- Modern compression/processing algorithms capture **richer secondary coefficient structure**



wavelets:
natural images



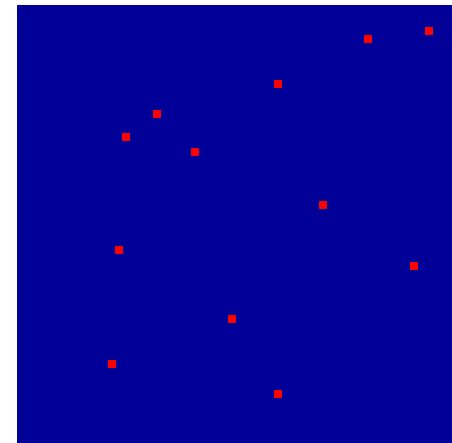
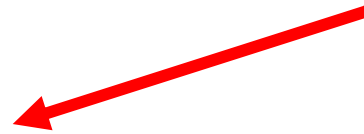
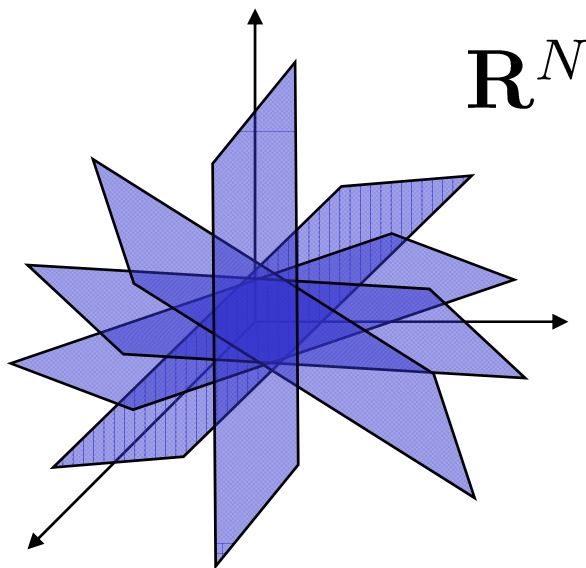
Gabor atoms:
chirps/tones



pixels:
background subtracted
images

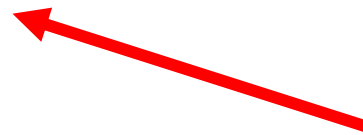
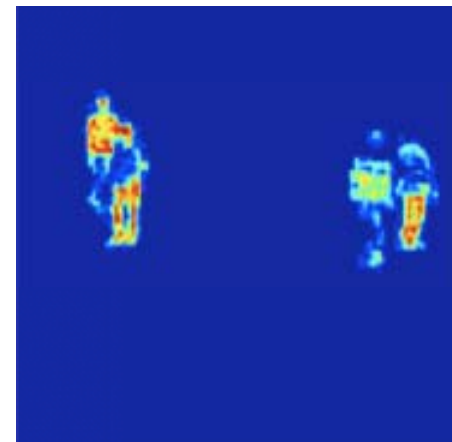
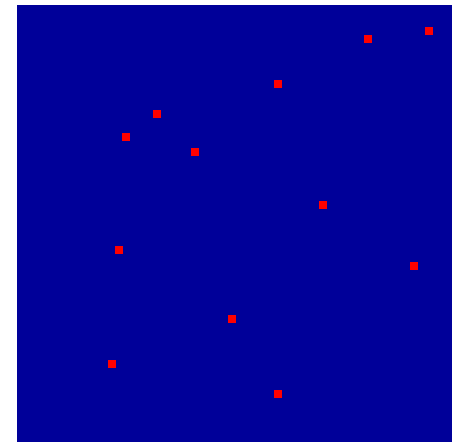
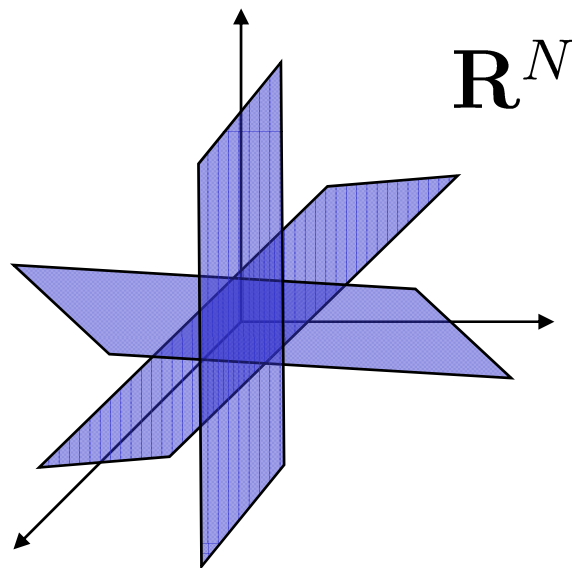
Sparse Signals

- Defn: ***K*-sparse signals** comprise a particular set of *K*-dim canonical subspaces



Model-Sparse Signals

- Defn: A ***K*-sparse signal model** comprises a particular (*reduced*) set of *K*-dim canonical subspaces [Blumensath and Davies]

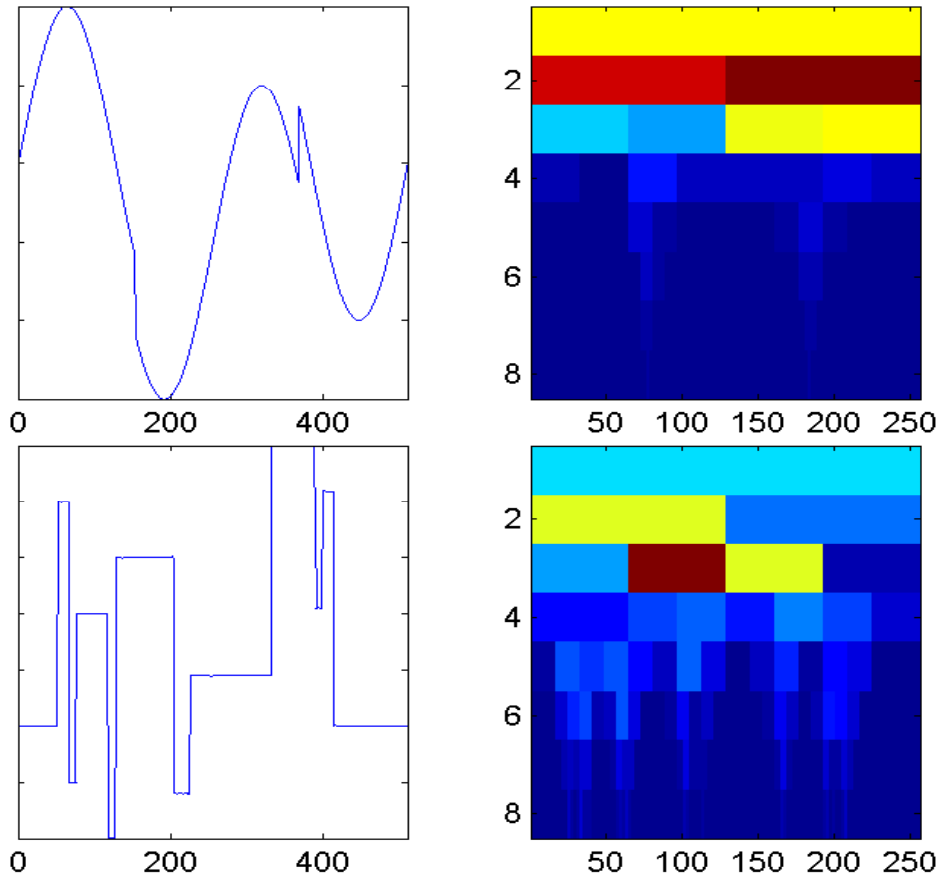


- Fewer subspaces
<> **relaxed RIP**
<> **stable recovery using fewer measurements *M***

Model-based CS

**Running Example:
Tree-Sparse Signals**

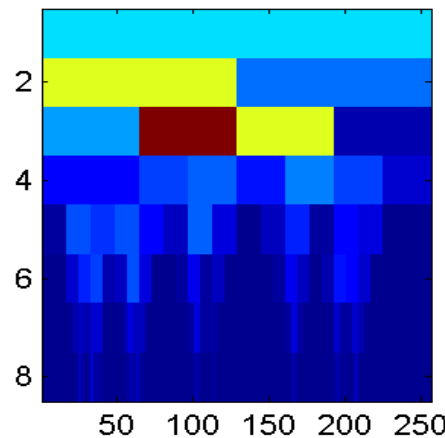
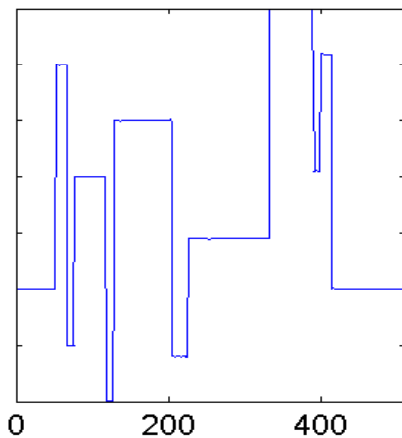
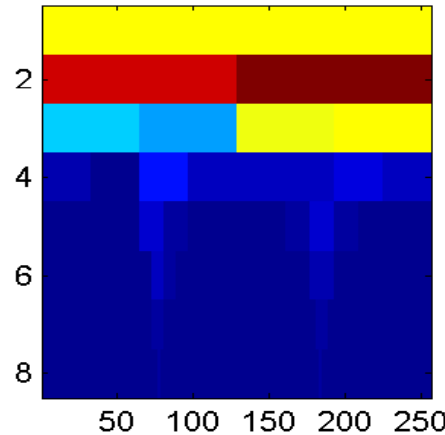
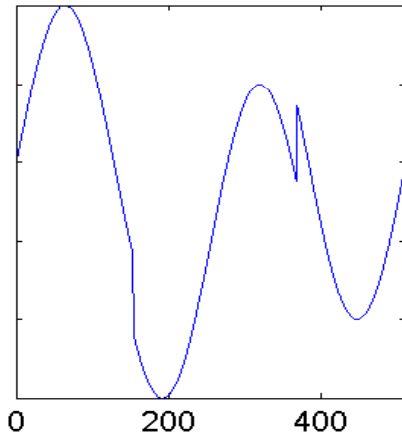
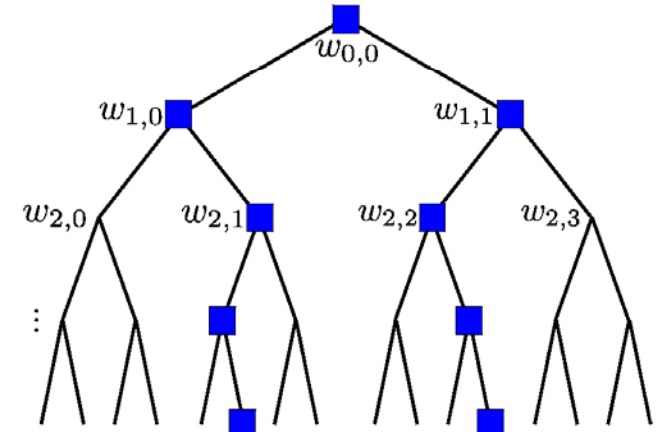
Wavelet Sparse



- Typical of wavelet transforms of natural signals and images (piecewise smooth)

Tree-Sparse

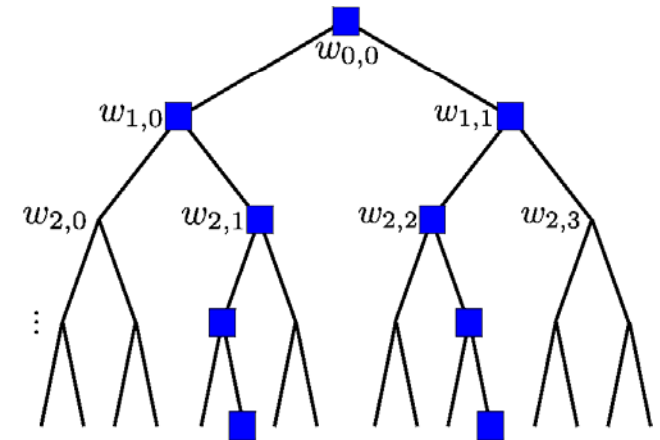
- **Model:** K -sparse coefficients + significant coefficients lie on a **rooted subtree**



- Typical of wavelet transforms of natural signals and images (piecewise smooth)

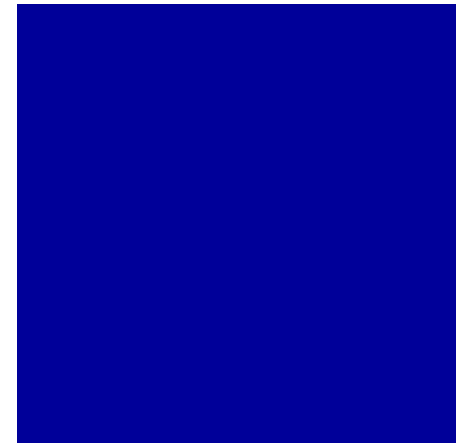
Tree-Sparse

- **Model:** K -sparse coefficients
+ significant coefficients
lie on a rooted subtree

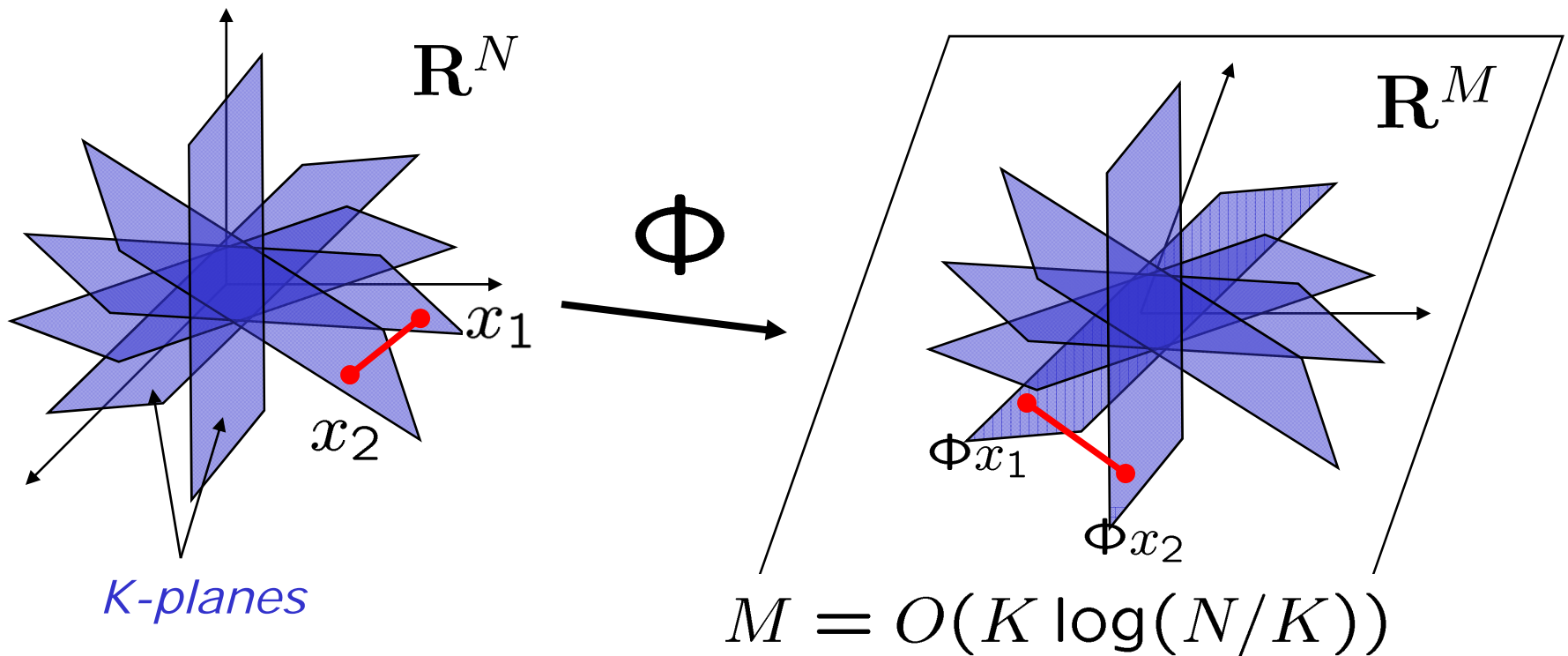


- **Sparse approx:** find best set of coefficients
 - sorting
 - hard thresholding
- **Tree-sparse approx:** find best rooted subtree of coefficients
 - CSSA [B]
 - dynamic programming [Donoho]

Wavelet Sparse

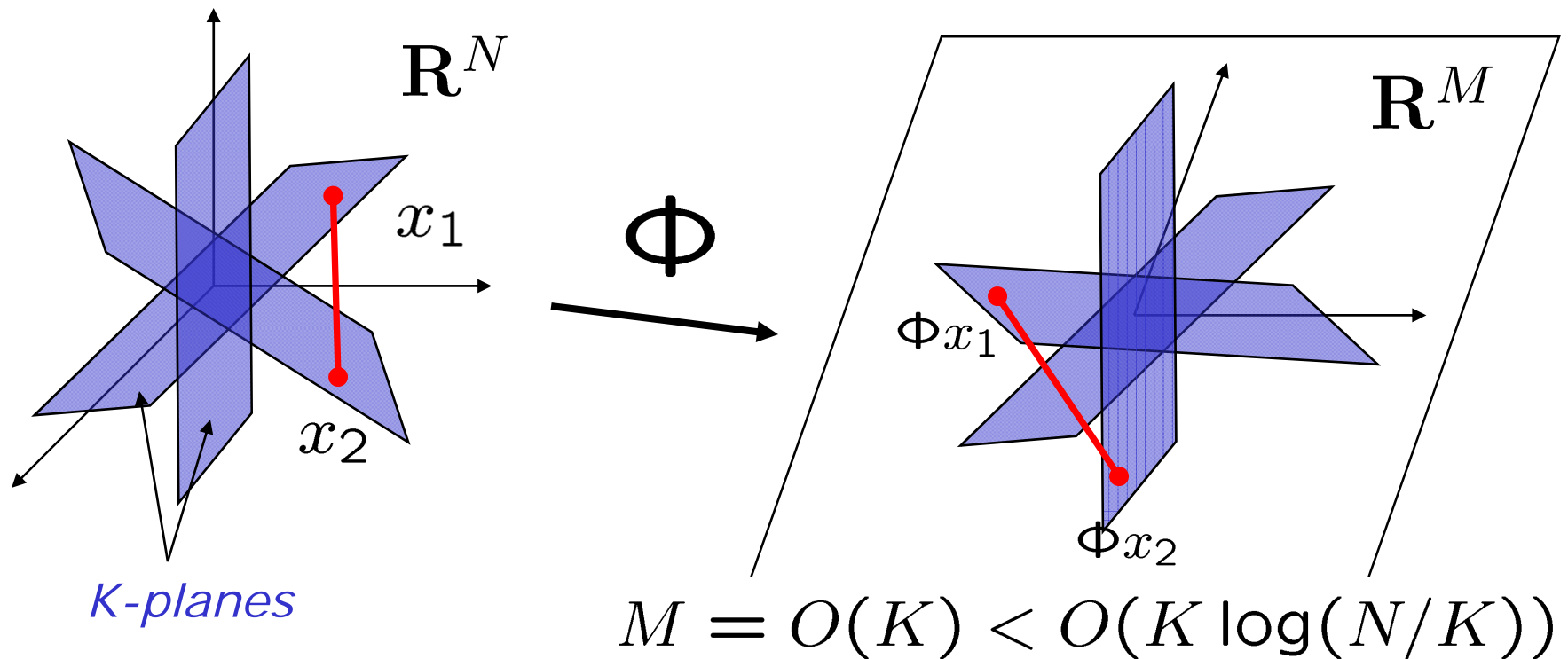
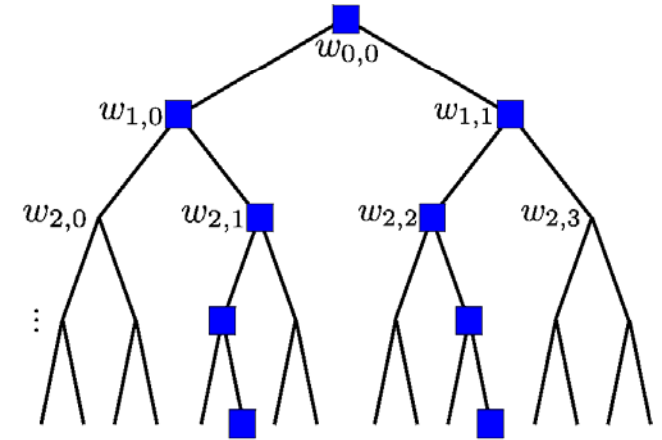


- **RIP:** stable embedding



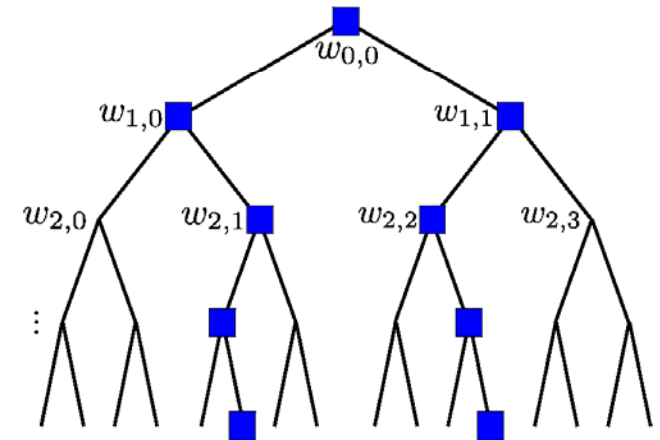
Tree-Sparse

- **Model:** K -sparse coefficients + significant coefficients lie on a rooted subtree
- **Tree-RIP:** stable embedding [Blumensath and Davies]



Tree-Sparse

- **Model:** K -sparse coefficients
+ significant coefficients
lie on a rooted subtree



- **Tree-RIP:** stable embedding
[Blumensath and Davies]
- **Recovery:** inject tree-sparse approx into
IHT/CoSaMP

Recall: Iterated Thresholding

goal: given $y = \Phi x$, recover a sparse x

initialize: $\hat{x}_0 = 0, r = y, i = 0$

iteration:

- $i \leftarrow i + 1$

- $b \leftarrow \hat{x}_{i-1} + \Phi^T r$

- $\hat{x}_i \leftarrow \text{thresh}(b, K)$

- $r \leftarrow y - \Phi \hat{x}_i$

return: $\hat{x} \leftarrow \hat{x}_i$

[Nowak, Figueiredo;
Kingsbury, Reeves;
Daubechies, Defrise,
De Mol; Blumensath,
Davies; ...]

update signal estimate

prune signal estimate
(best K -term approx)

update residual

Iterated **Model** Thresholding

goal: given $y = \Phi x$, recover a sparse x

initialize: $\hat{x}_0 = 0, r = y, i = 0$

iteration:

- $i \leftarrow i + 1$

- $b \leftarrow \hat{x}_{i-1} + \Phi^T r$

update signal estimate

- $\hat{x}_i \leftarrow \mathcal{M}(b, K)$

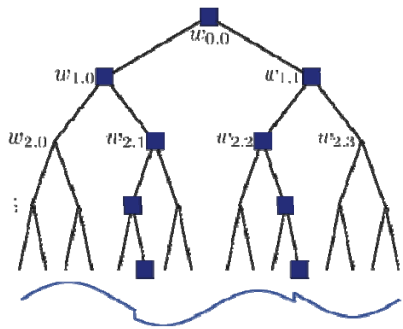
prune signal estimate
(best K -term **model approx**)

- $r \leftarrow y - \Phi \hat{x}_i$

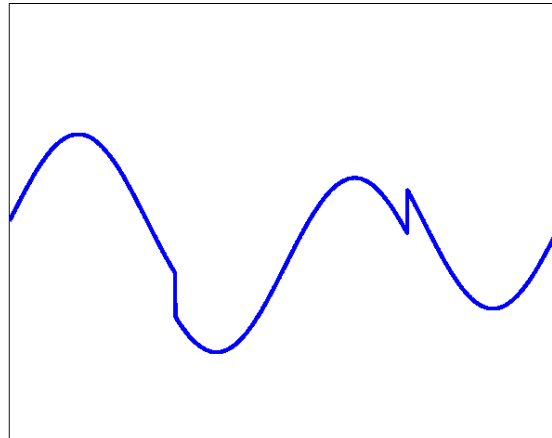
update residual

return: $\hat{x} \leftarrow \hat{x}_i$

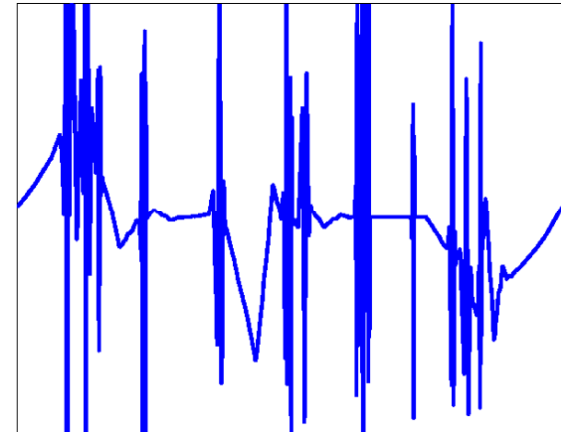
Tree-Sparse Signal Recovery



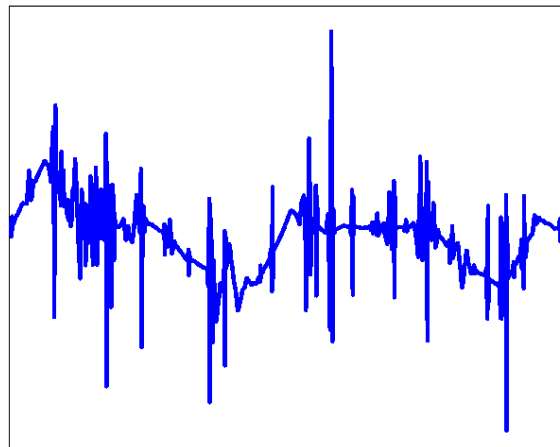
$N=1024$
 $M=80$



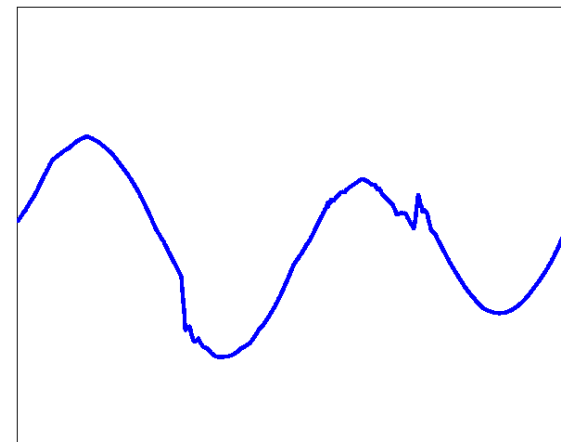
target signal



CoSaMP,
(MSE=1.12)



L1-minimization
(MSE=0.751)

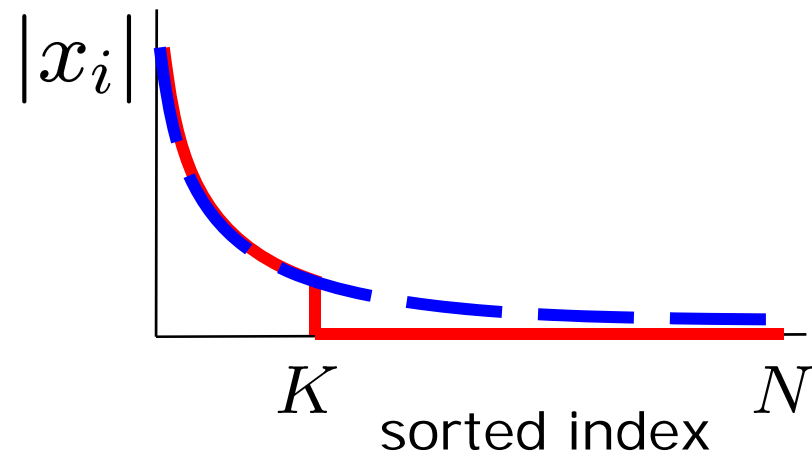


Tree-sparse CoSaMP
(MSE=0.037)

Compressible Signals

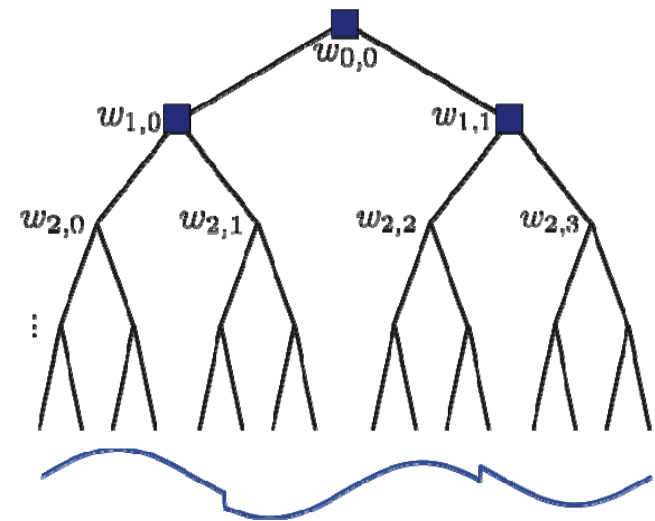
- Real-world signals are compressible, not sparse
- **Compressible** \leftrightarrow approximable by sparse
 - compressible signals lie close to a union of subspaces
 - power-law decay in coefficients
 - ie: approximation error decays rapidly as $K \rightarrow \infty$

- If Φ has RIP, then both sparse and compressible signals are stably recoverable via LP or greedy alg



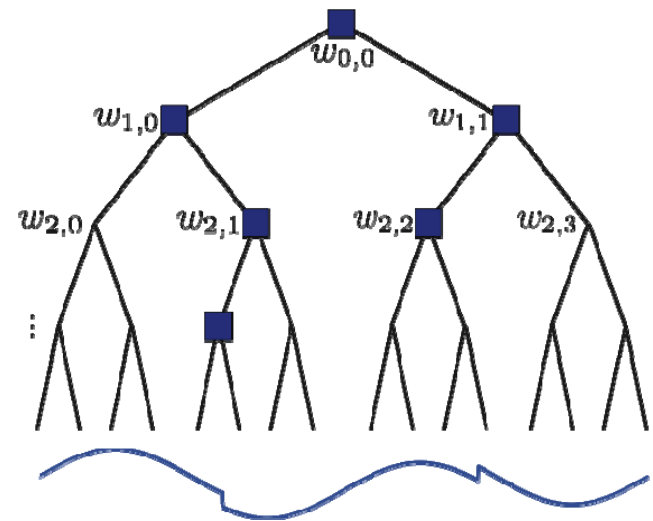
Model-Compressible Signals

- **Model-compressible** \leftrightarrow approximable by model-sparse
 - model-compressible signals lie close to a reduced union of subspaces
 - ie: model-approx error decays rapidly as $K \rightarrow \infty$



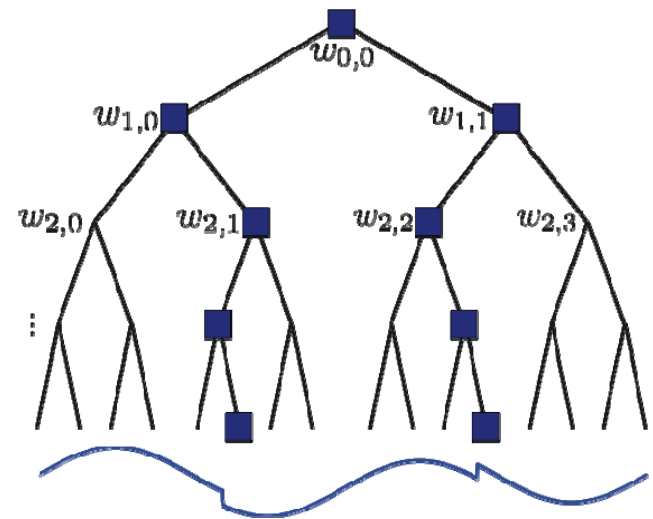
Model-Compressible Signals

- **Model-compressible** \leftrightarrow approximable by model-sparse
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Model-Compressible Signals

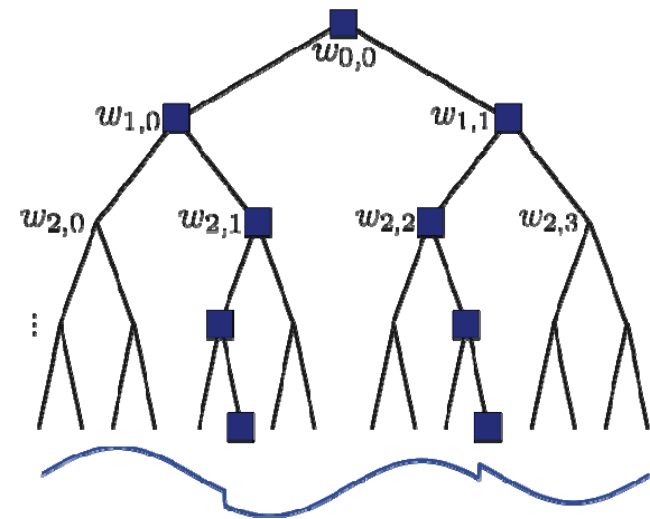
- **Model-compressible** \leftrightarrow approximable by model-sparse
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Model-Compressible Signals

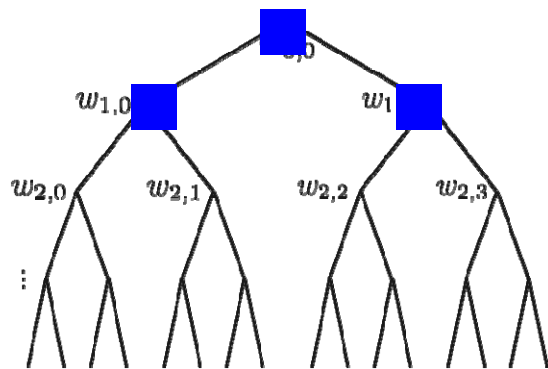
- **Model-compressible** \leftrightarrow approximable by model-sparse
 - model-compressible signals lie close to a reduced union of subspaces
 - ie: model-approx error decays rapidly as $K \rightarrow \infty$

- **New result:** while model-RIP enables stable model-sparse recovery, **model-RIP is *not sufficient* for stable model-compressible recovery!**

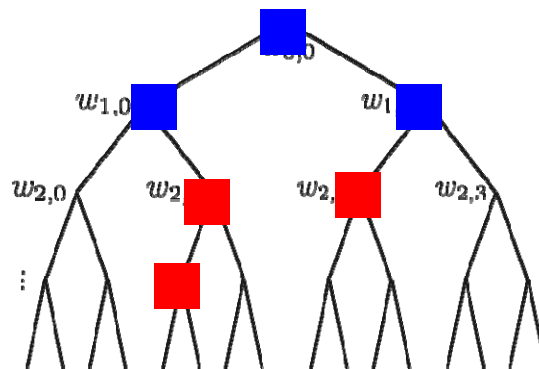


Stable Recovery

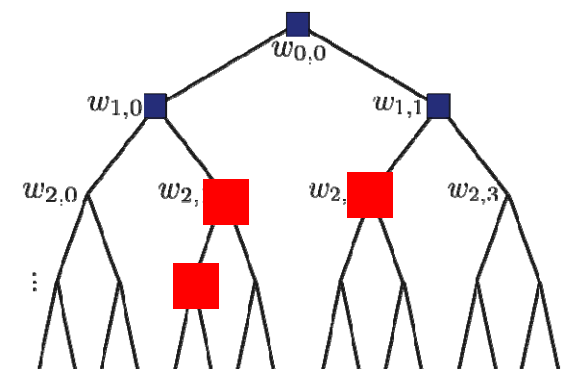
- **Result:** Stable model-compressible signal recovery requires that Φ have both:
 - RIP + **Restricted Amplification Property**
- **RAmP:** controls nonisometry of Φ in the approximation's **residual subspaces**



optimal K -term
model recovery
(error controlled
by Φ RIP)



optimal $2K$ -term
model recovery
(error controlled
by Φ RIP)



residual subspace
(error *not* controlled
by Φ RIP)

Tree-RIP, Tree-RAmP

Theorem: An $M \times N$ iid subgaussian random matrix has the **Tree(K)-RIP** if

$$\underline{M} \geq \begin{cases} \frac{2}{c\delta_{T_K}^2} \left(\underline{K} \ln \frac{48}{\delta_{T_K}} + \ln \frac{512}{Ke^2} + t \right) & \text{if } K < \log_2 N \\ \frac{2}{c\delta_{T_K}^2} \left(\underline{K} \ln \frac{24e}{\delta_{T_K}} + \ln \frac{2}{K+1} + t \right) & \text{if } K \geq \log_2 N \end{cases}$$

Theorem: An $M \times N$ iid subgaussian random matrix has the **Tree(K)-RAmP** if

$$\underline{M} \geq \begin{cases} \frac{2}{(\sqrt{1+\epsilon_K}-1)^2} \left(\underline{10K} + 2 \ln \frac{N}{K(K+1)(2K+1)} + t \right) & \text{if } K \leq \log_2 N \\ \frac{2}{(\sqrt{1+\epsilon_K}-1)^2} \left(\underline{10K} + 2 \ln \frac{601N}{K^3} + t \right) & \text{if } K > \log_2 N \end{cases}$$

Performance

- Using model-based IHT, CoSaMP with RIP+RAmP
- **Model-sparse signals**
 - noise-free measurements: exact recovery
 - noisy measurements: stable recovery
- **Model-compressible signals**
 - recovery as good as K -model-sparse approximation

$$\|x - \hat{x}\|_{\ell_2} \leq C_1 \|x - x_K\|_{\ell_2} + C_2 \frac{\|x - x_K\|_{\ell_1}}{K^{1/2}} + C_3 \epsilon$$

CS recovery error

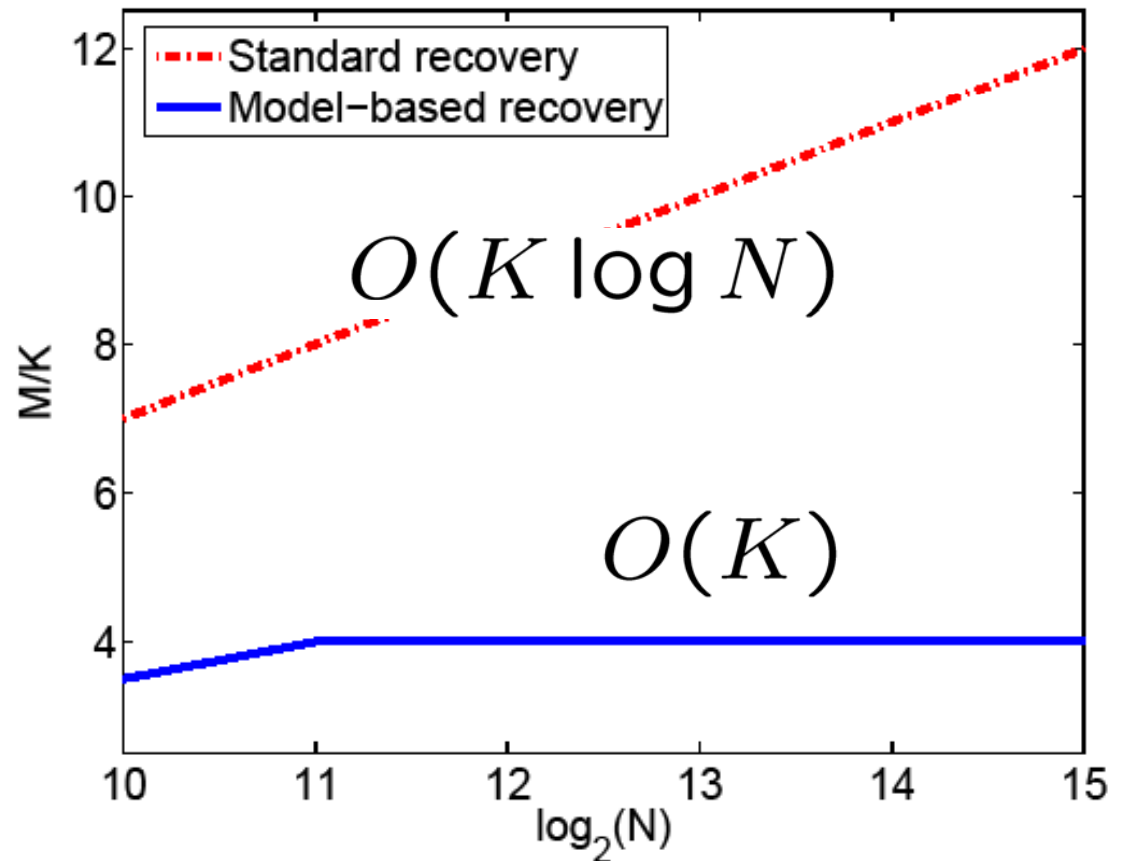
signal model K -term approx error

signal model K -term approx error

noise

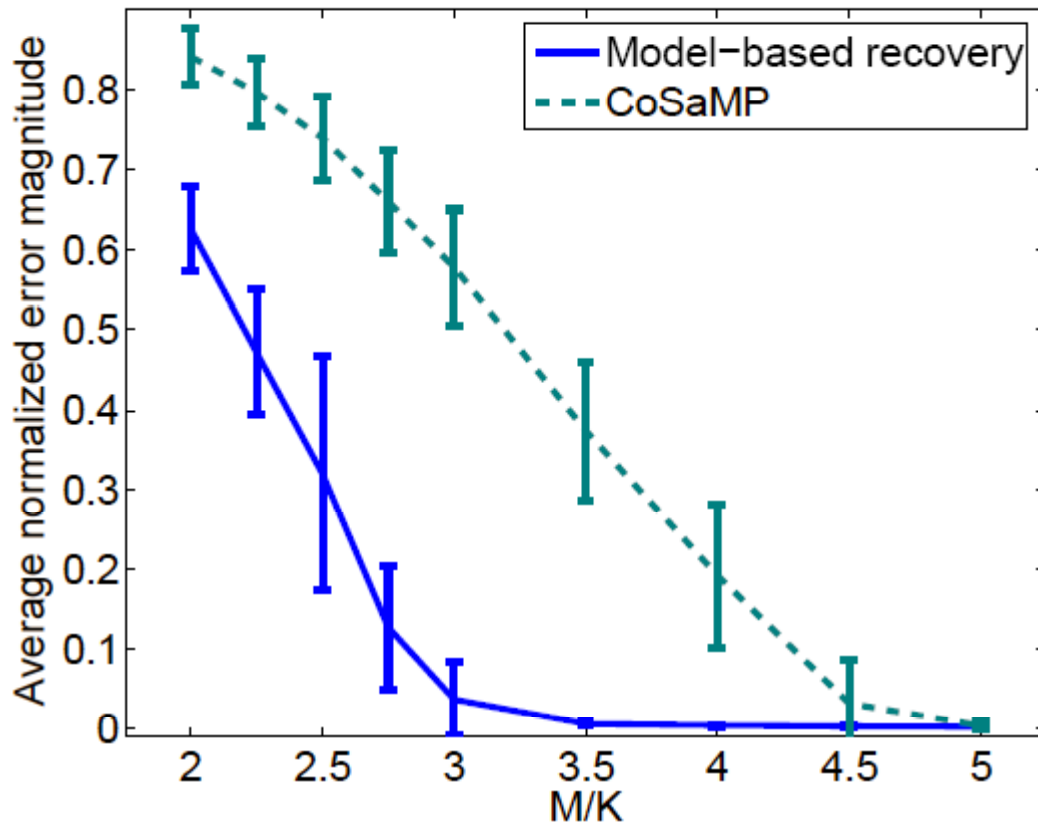
Simulation

- Number samples for correct recovery
- Piecewise cubic signals + wavelets
- Models/algorithms:
 - sparse (CoSaMP)
 - tree-sparse (tree-CoSaMP)



Simulation

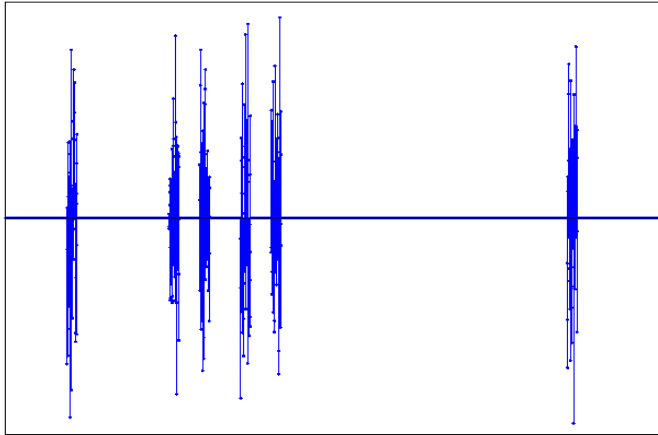
- Recovery performance (MSE) vs. number of measurements
- Piecewise cubic signals + wavelets
- Models/algorithms:
 - sparse (CoSaMP)
 - tree-sparse (tree-CoSaMP)



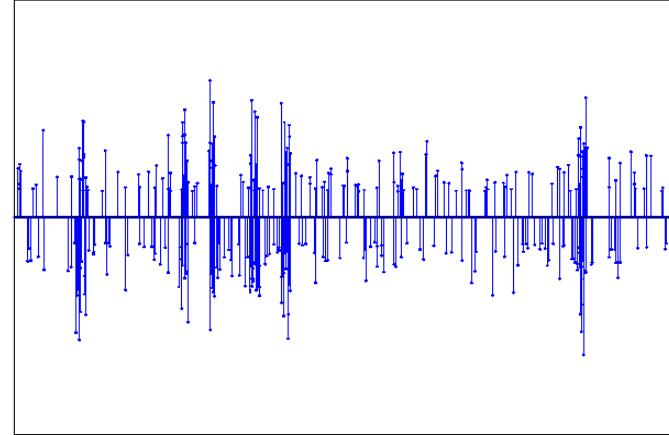
Other Useful Models

- When the model-based framework makes sense:
 - **model** with
 - Nested approximation property (NAP)
 - fast approximation algorithm
 - sensing **matrix** Φ with
 - model-RIP
 - model-RAmP
- Ex: block sparsity / signal ensembles
[Tropp, Gilbert, Strauss], [Stojnic, Parvaresh, Hassibi],
[Eldar, Mishali], [Baron, Duarte et al], [B, C, Duarte, Hegde]
- Ex: clustered signals
[C, Duarte, Hegde, B], [C, Indyk, Hegde, Duarte, B]

Block-Sparse Signal



target



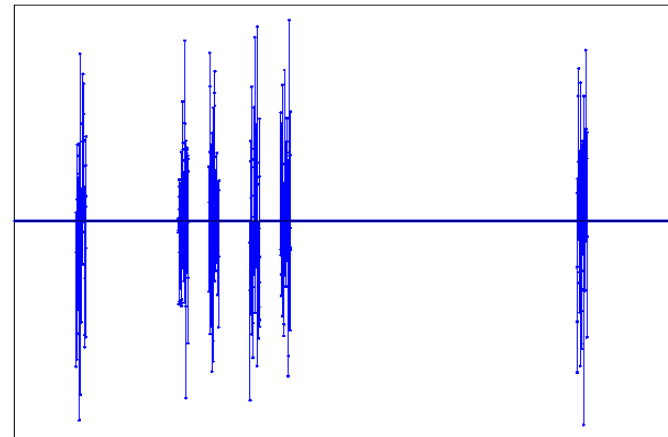
CoSaMP (MSE = 0.723)

$$N = 4096$$

$$K = 6 \text{ active blocks}$$

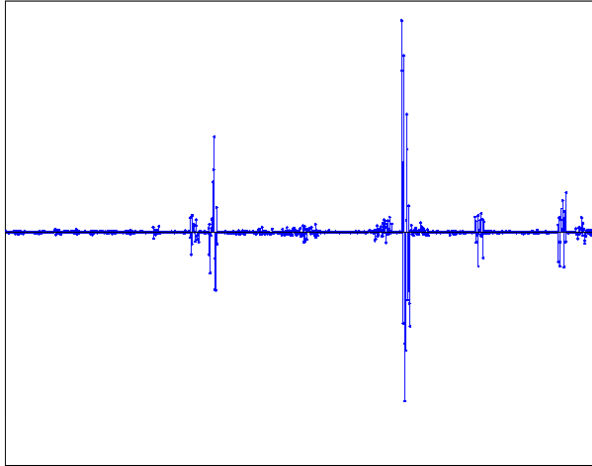
$$J = \text{block length} = 64$$

$$M = 2.5JK = 960 \text{ msnts}$$

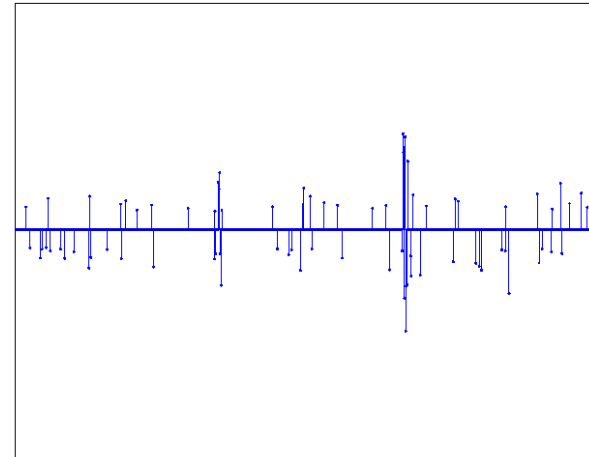


block-sparse model recovery
(MSE=0.015)

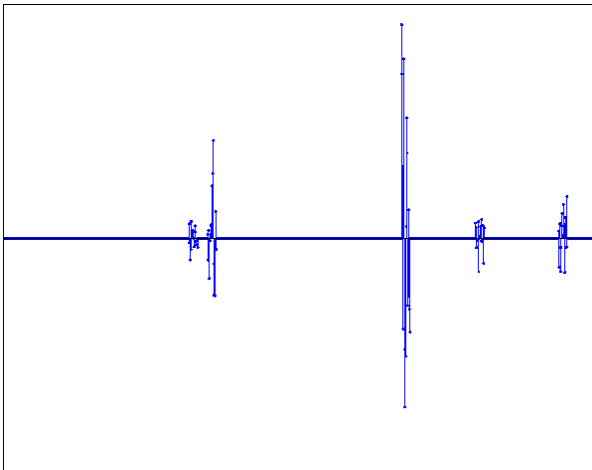
Block-Compressible Signal



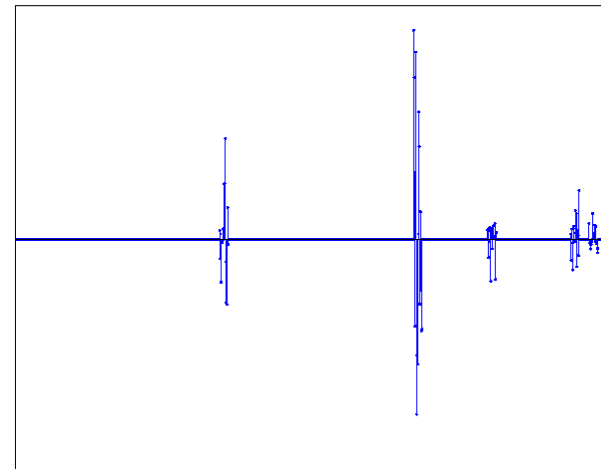
target



CoSaMP (MSE=0.711)



best 5-block approximation
(MSE=0.116)



block-sparse recovery
(MSE=0.195)

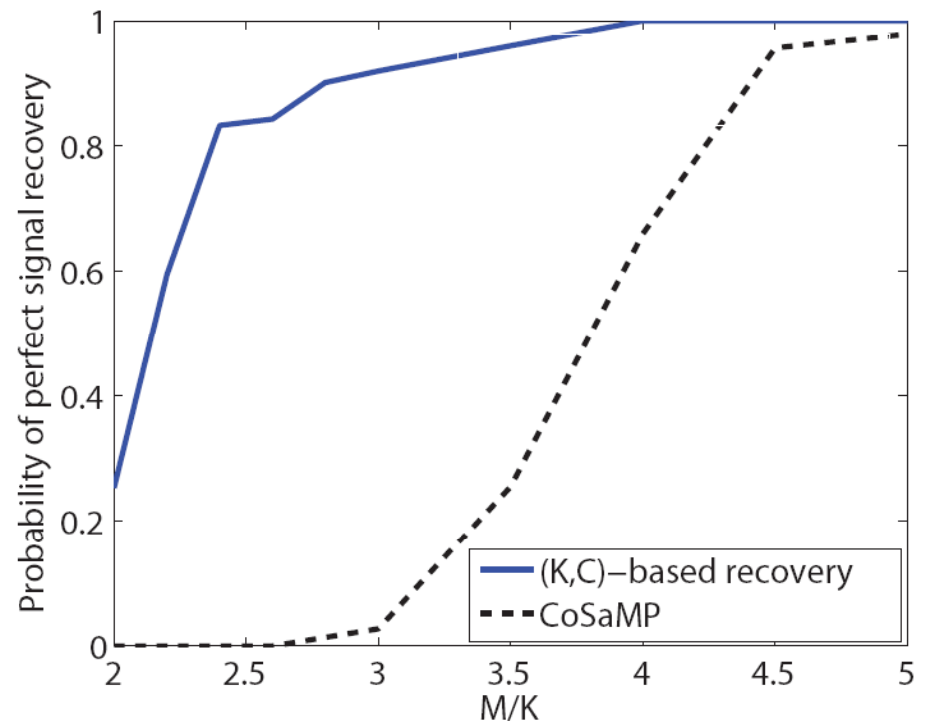
Clustered Sparsity

- **(K, C) sparse signals** (1-D)
 - K -sparse within at most C clusters



- For stable recovery (model-RIP + RAmP) $M = O(K + C \log(N/C))$

- Model approximation using **dynamic programming**

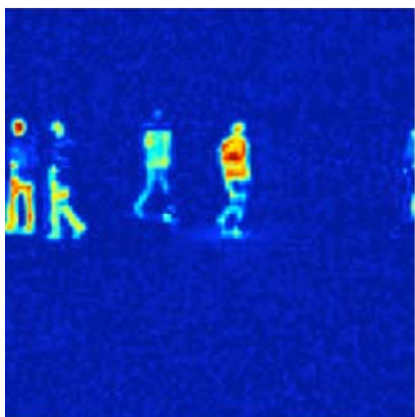
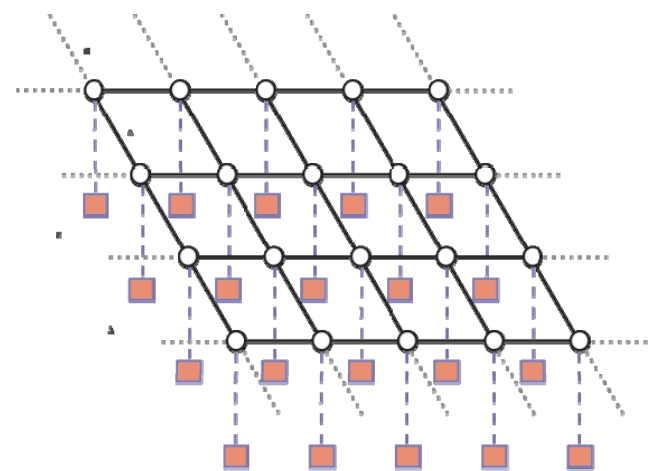


[Cevher, Indyk, Hedge, B; Sampta 2009]

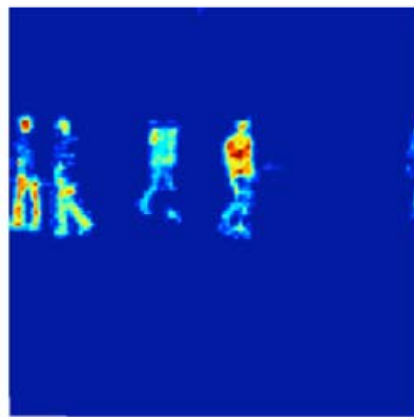
Clustered Sparsity

- Model clustering of significant pixels in space domain using **graphical model** (Ising MRF)
- Ising model approximation via **graph cuts**

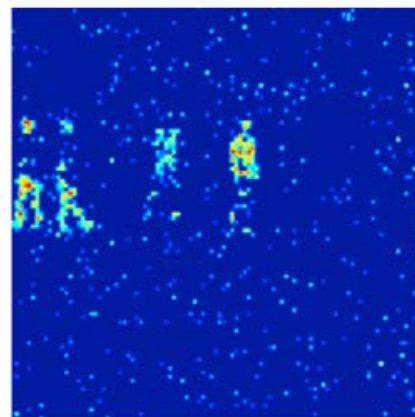
[Cevher, Duarte, Hedge, B; NIPS 2008]



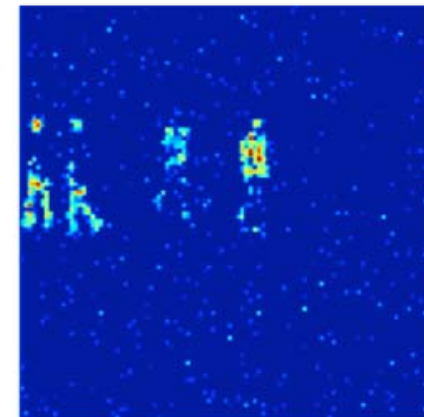
target



Ising-model
recovery



CoSaMP
recovery



LP (FPC)
recovery

Summary

- Why CS works: stable embedding for signals with concise geometric structure
- Sparse signals >> **model-sparse signals**
- Compressible signals >> **model-compressible signals**
- Greedy model-based signal **recovery algorithms**

upshot: provably fewer measurements
more stable recovery

new concept: RIP >> **RAmP**

New Directions

- Diverse data types demand **new models**
 - deterministic models
 - probabilistic/Bayesian/graphical models [Carin et al]
 - manifold models for signal ensembles [Wakin et al]
- New model-based recovery **algorithms**
- Can we **weaken RAmP**?
- Relate to results in coding/info theory literature
[Nowak et al, ...]

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Open Positions

**open postdoc positions in
sparsity / compressive sensing
at Rice University**



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