

ECE 538

VLSI System Testing

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Testability Measures

Testability Measures

- Origins
- Controllability and observability
- SCOAP measures
 - Sources of correlation error
 - Combinational circuit example
 - Sequential circuit example
- Test vector length prediction
- High-level testability measures
- Summary

Purpose

- Need approximate measure of:
 - Difficulty of setting internal circuit lines to 0 or 1 by setting primary circuit inputs
 - Difficulty of observing internal circuit lines by observing primary outputs
- Uses:
 - Analysis of difficulty of testing internal circuit parts – redesign or add special test hardware
 - Guidance for algorithms computing test patterns – avoid using hard-to-control lines
 - Estimation of fault coverage
 - Estimation of test vector length

Origins

- Control theory
- Rutman 1972 -- First definition of controllability
- Goldstein 1979 -- SCOAP
 - First definition of observability
 - First elegant formulation
 - First efficient algorithm to compute controllability and observability
- Parker & McCluskey 1975
 - Definition of probabilistic controllability
- Brglez 1984 -- COP
 - 1st probabilistic measures
- Seth, Pan & Agrawal 1985 – PREDICT
 - 1st exact probabilistic measures

Testability Analysis

- Involves circuit topological analysis, but no test vectors and no search algorithm
 - Static analysis
- Linear computational complexity
 - Otherwise, is pointless – might as well use automatic test-pattern generation and calculate:
 - Exact fault coverage
 - Exact test vectors

Types of Measures

- SCOAP – Sandia Controllability and Observability Analysis Program
- Combinational measures:
 - *CC0* – Difficulty of setting circuit line to logic 0
 - *CC1* – Difficulty of setting circuit line to logic 1
 - *CO* – Difficulty of observing a circuit line
- Sequential measures – analogous:
 - *SC0*
 - *SC1*
 - *SO*

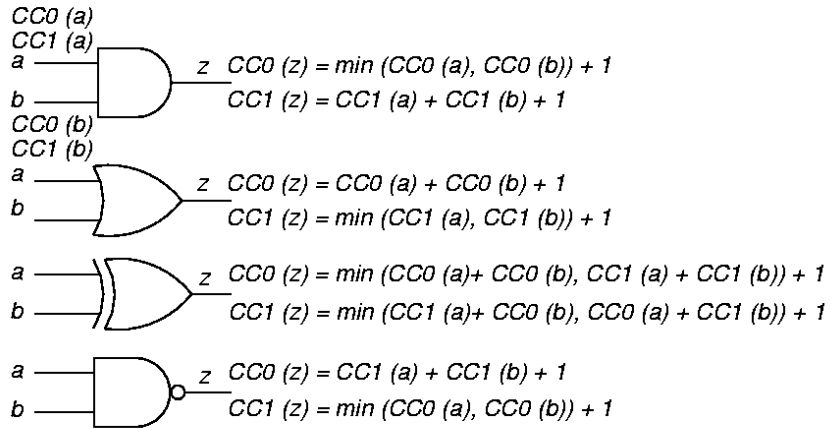
Range of SCOAP Measures

- Controllabilities – 1 (easiest) to infinity (hardest)
- Observabilities – 0 (easiest) to infinity (hardest)
- Combinational measures:
 - Roughly proportional to # circuit lines that must be set to control or observe given line
- Sequential measures:
 - Roughly proportional to # times a flip-flop must be clocked to control or observe given line

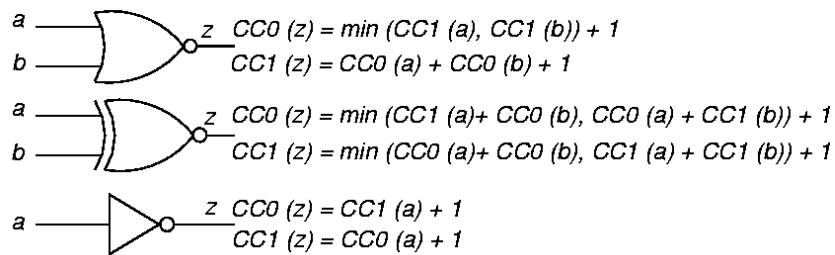
Goldstein's SCOAP Measures

- AND gate O/P 0 controllability:
$$\text{output_controllability} = \min(\text{input_controllabilities}) + 1$$
- AND gate O/P 1 controllability:
$$\text{output_controllability} = \sum(\text{input_controllabilities}) + 1$$
- XOR gate O/P controllability
$$\text{output_controllability} = \min(\text{controllabilities of each input set}) + 1$$
- Fanout Stem observability:
S or min (some or all fanout branch observabilities)

Controllability Examples



More Controllability Examples



Observability Examples

To observe a gate input:

Observe output and make other input values non-controlling

$$CO(a) = CO(z) + CC1(b) + 1$$

$$CO(b) = CO(z) + CC1(a) + 1$$

$$CO(a) = CO(z) + CC0(b) + 1$$

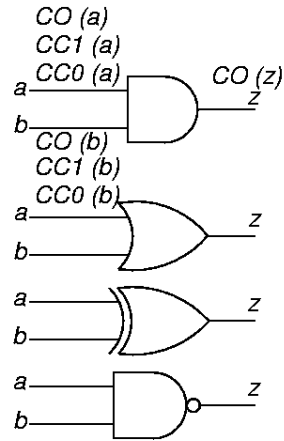
$$CO(b) = CO(z) + CC0(a) + 1$$

$$CO(a) = CO(z) + \min(CC0(b), CC1(b)) + 1$$

$$CO(b) = CO(z) + \min(CC0(a), CC1(a)) + 1$$

$$CO(a) = CO(z) + CC1(b) + 1$$

$$CO(b) = CO(z) + CC1(a) + 1$$



More Observability Examples

To observe a fanout stem:

Observe it through branch with best observability

$$CO(a) = CO(z) + CC0(b) + 1$$

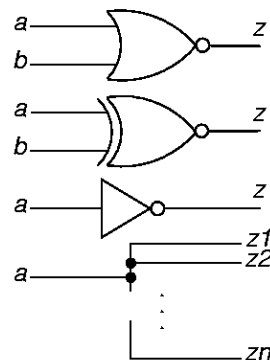
$$CO(b) = CO(z) + CC0(a) + 1$$

$$CO(a) = CO(z) + \min(CC0(b), CC1(b)) + 1$$

$$CO(b) = CO(z) + \min(CC0(a), CC1(a)) + 1$$

$$CO(a) = CO(z) + 1$$

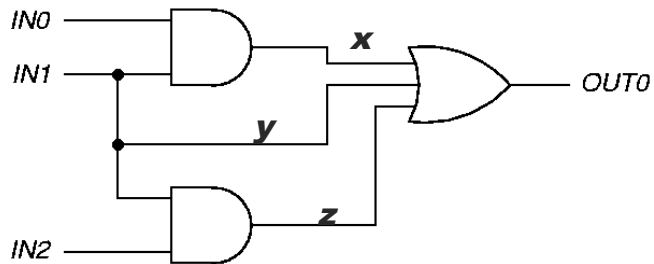
$$CO(a) = \min(CO(z1), CO(z2), \dots, CO(zn))$$



Error Due to Stems & Reconverging Fanouts

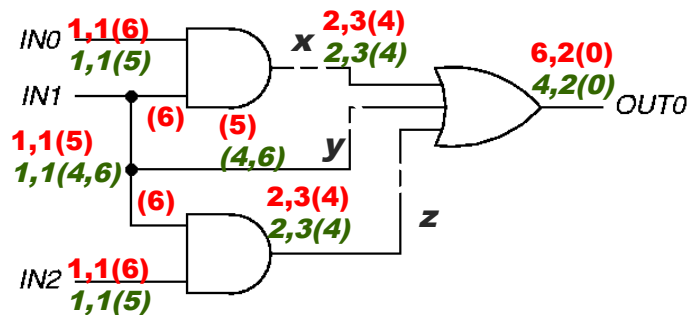
SCOAP measures wrongly assume that controlling or observing x, y, z are independent events

- $CC0(x), CC0(y), CC0(z)$ correlate
- $CC1(x), CC1(y), CC1(z)$ correlate
- $CO(x), CO(y), CO(z)$ correlate

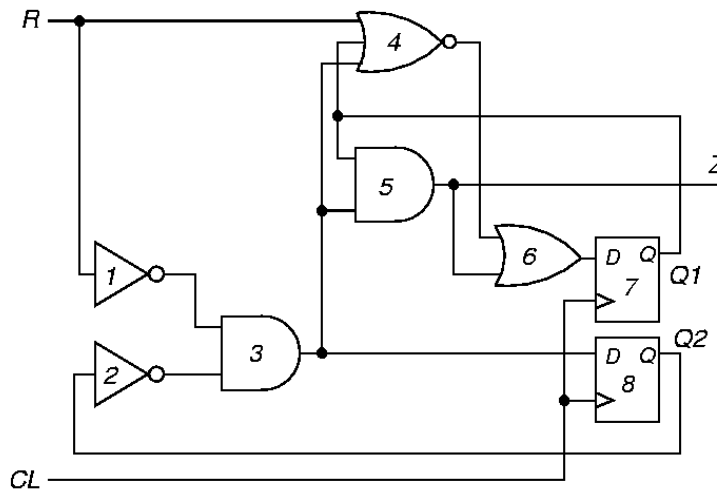


Correlation Error Example

- Exact computation of measures is NP-Complete and impractical
- Italicized (green) measures show correct values – SCOAP measures are in red or bold $CC0, CC1 (CO)$



Sequential Circuit Example



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Levelization Algorithm 6.1

- Label each gate with max # of logic levels from primary inputs or with max # of logic levels from primary output
- Assign level # 0 to all *primary inputs* (PIs)
- For each PI fanout:
 - Label that line with the PI level number, &
 - Queue logic gate driven by that fanout
- While queue is not empty:
 - Dequeue next logic gate
 - If all gate inputs have level #'s, label the gate with the maximum of them + 1;
 - Else, requeue the gate

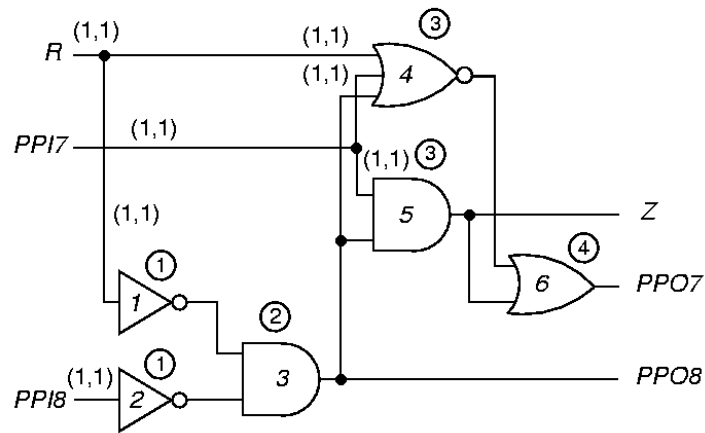
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Controllability Through Level 0

Circled numbers give level number (CC0, CC1)

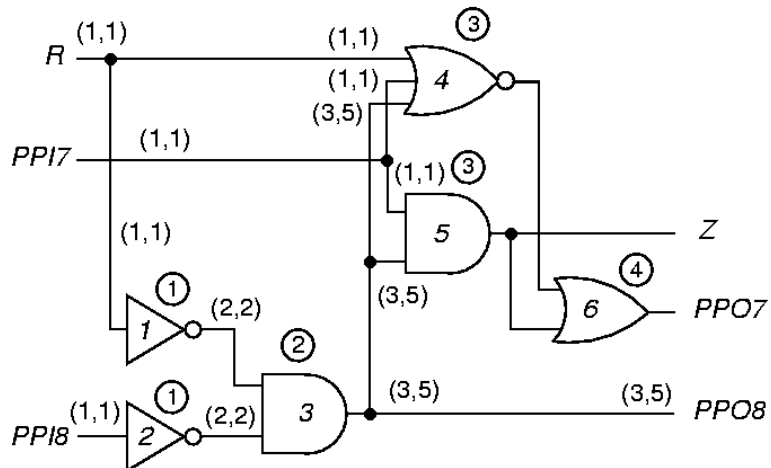


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Controllability Through Level 2

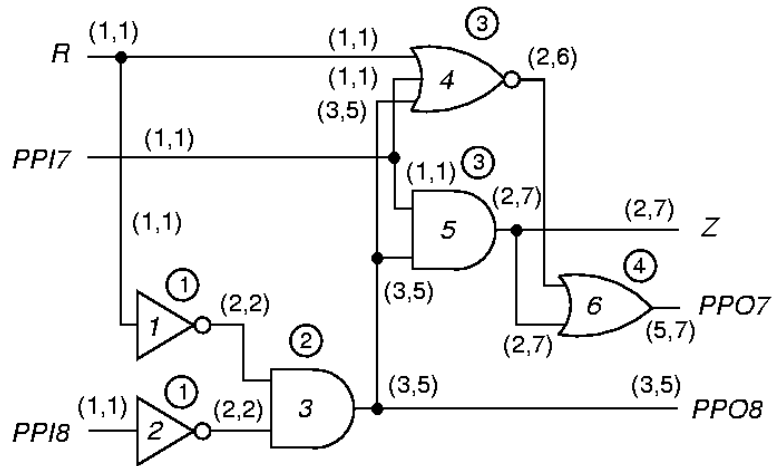


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Final Combinational Controllability



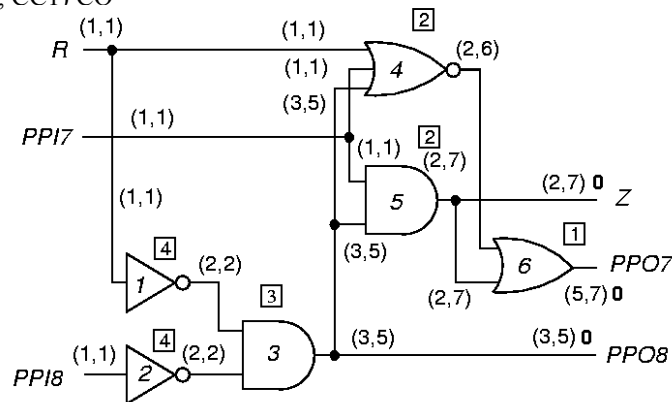
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Combinational Observability for Level 1

Number in square box is level from *primary outputs* (POs).
(CC0, CC1) CO

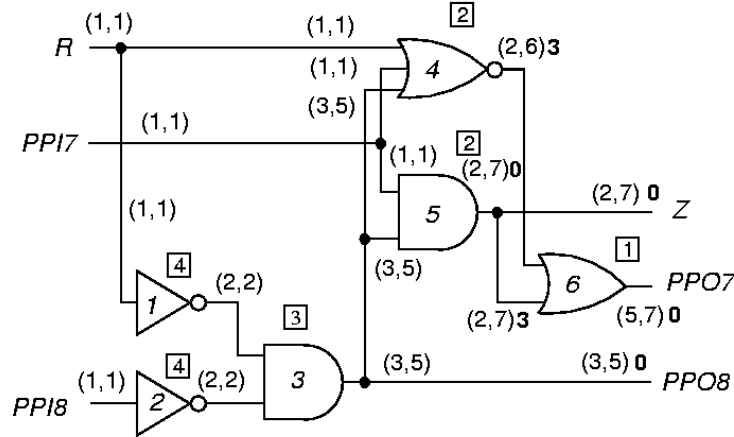


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Combinational Observabilities for Level 2

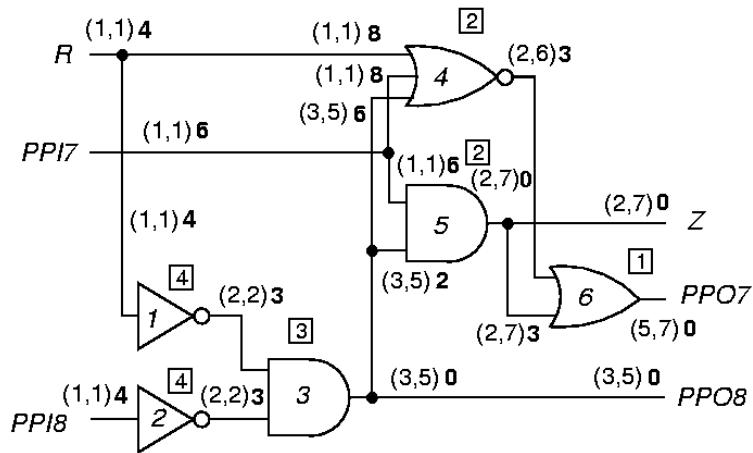


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Final Combinational Observabilities



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Sequential Measure Differences

- Combinational
 - Increment $CC0$, CCI , CO whenever you pass through a gate, either forwards or backwards
- Sequential
 - Increment $SC0$, SCI , SO only when you pass through a flip-flop, either forwards or backwards, to Q , \bar{Q} , D , C , SET , or $RESET$
- Both
 - Must iterate on feedback loops until controllabilities stabilize
- *See details in the text*

Summary

- Testability approximately measures:
 - Difficulty of setting circuit lines to 0 or 1
 - Difficulty of observing internal circuit lines
- Uses:
 - Analysis of difficulty of testing internal circuit parts
 - Redesign circuit hardware or add special test hardware where measures show bad controllability or observability
 - Guidance for algorithms computing test patterns – avoid using hard-to-control lines
 - Estimation of fault coverage – 3-5 % error
 - Estimation of test vector length